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# Local Moufang sets

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14 juni 2017

1 Group actions: using symmetry

2 Moufang sets

3 Fields

4 The connection

5 A local approach



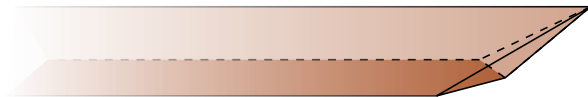
1

## Group actions: using symmetry

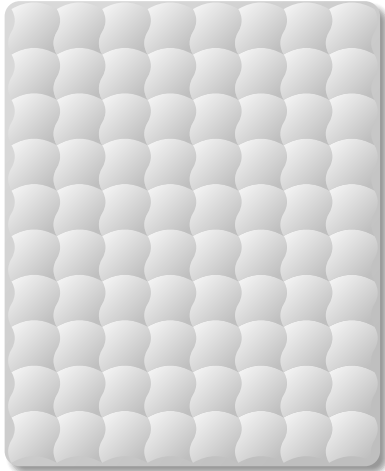


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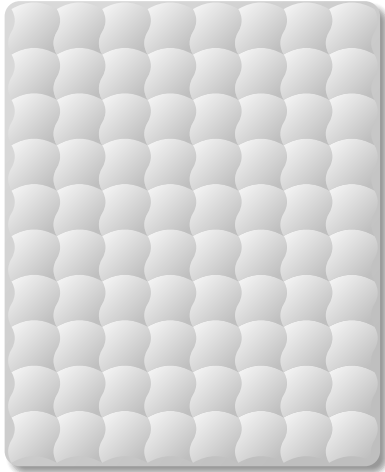


# Symmetries of a mattress



Four symmetries of a  
mattress:

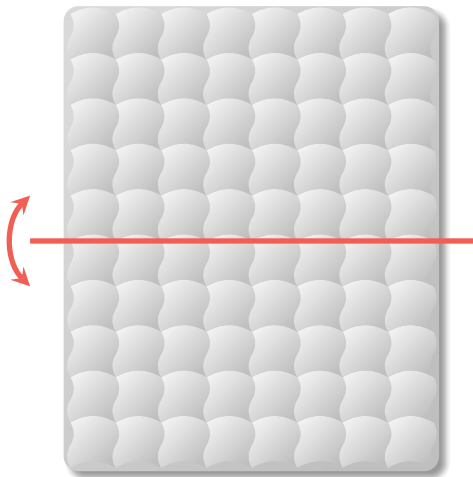
# Symmetries of a mattress



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- **id**: do nothing

# Symmetries of a mattress

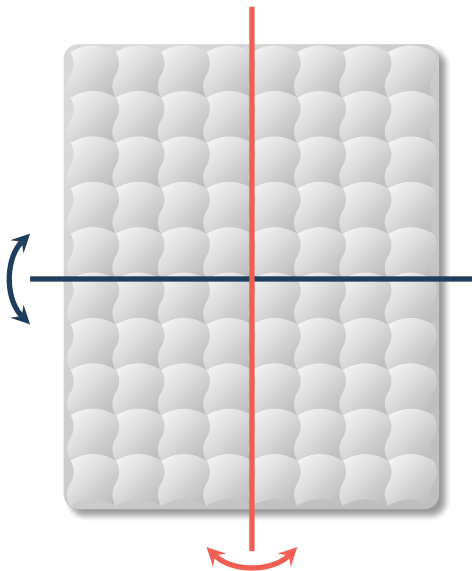


Four symmetries of a mattress:

- id: do nothing
- $\updownarrow$ : flip it around the short side



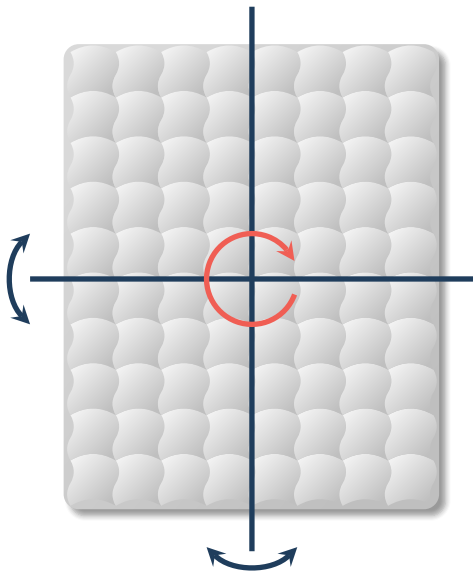
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- $\leftrightarrow$ : flip it around the long side

# Symmetries of a mattress



Four symmetries of a mattress:

- id: do nothing
- $\updownarrow$ : flip it around the short side
- $\leftrightarrow$ : flip it around the long side
- $\circlearrowright$ : rotate 180°

# What is a group action?

A group action is a list of **actions** you can perform on an **object**, with the following properties:

$\{\text{id}, \updownarrow, \leftrightarrow, \circlearrowleft\}$   
on a mattress

1

You can **undo** every action using one action from the list.

$\updownarrow\updownarrow = \text{id}, \leftrightarrow\leftrightarrow = \text{id}...$

2

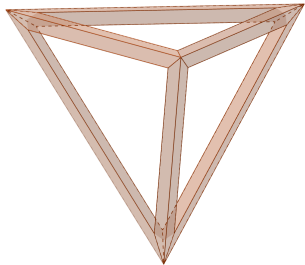
Performing **two actions** gives the same result as one action from the list.

$\updownarrow\leftrightarrow = \circlearrowleft, \circlearrowleft\leftrightarrow = \updownarrow,$   
 $\leftrightarrow\text{id} = \leftrightarrow, \circlearrowleft\circlearrowleft = \text{id}...$

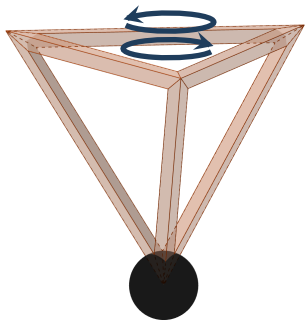
The list of actions is a **group**.

# Rotating a tetrahedron

12 possible rotations.



# Rotating a tetrahedron



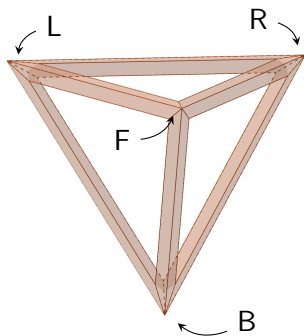
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Interesting ways?

Fix a vertex!

$$U_B = \{\text{id}, \circlearrowleft, \circlearrowright\}$$

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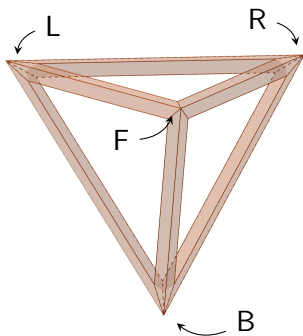
$$U_B = \{\text{id}, \circlearrowleft_B, \circlearrowright_B\}$$

$$U_F = \{\text{id}, \circlearrowleft_F, \circlearrowright_F\}$$

$$U_L = \{\text{id}, \circlearrowleft_L, \circlearrowright_L\}$$

$$U_R = \{\text{id}, \circlearrowleft_R, \circlearrowright_R\}$$

# Rotating a tetrahedron



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Interesting ways?

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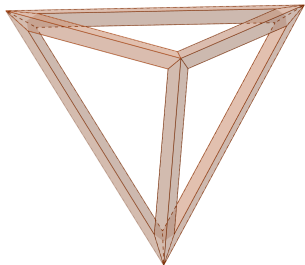
$$U_R = \{\text{id}, \circlearrowleft_R, \circlearrowright_R\}$$

By performing multiple of these actions, we find the other rotations.

Example:

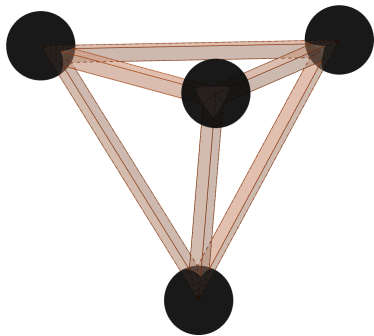
we can swap B and L by  $\circlearrowleft_B \circlearrowleft_F$ .

# What if the tetrahedron is invisible?





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# What if the tetrahedron is invisible?

The tetrahedron may be invisible, but the possible actions remain the same!

$$U_B = \{\text{id}, \circlearrowleft_B, \circlearrowright_B\}$$

$$U_F = \{\text{id}, \circlearrowleft_F, \circlearrowright_F\} \quad (\text{and 3 others})$$

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$$U_R = \{\text{id}, \circlearrowleft_R, \circlearrowright_R\}$$

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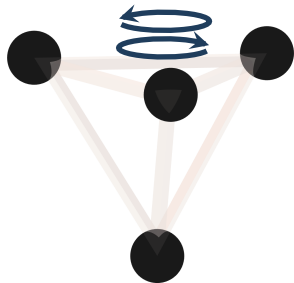
$$U_F = \{\text{id}, \circlearrowleft_F, \circlearrowright_F\} \quad (\text{and 3 others})$$

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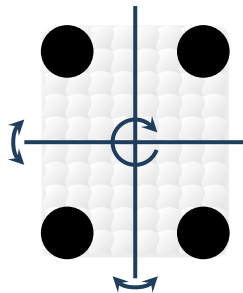
$$U_R = \{\text{id}, \circlearrowleft_R, \circlearrowright_R\}$$

## Question

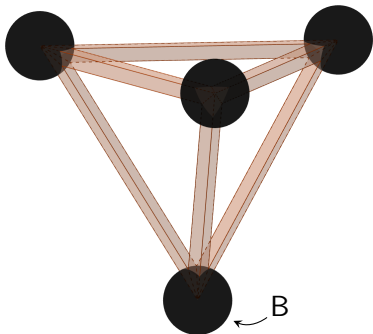
How can we recognize the tetrahedron using the possible actions?



or



# Properties of the action on the tetrahedron

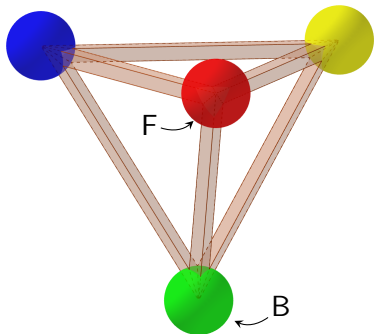


Fix a vertex  $B$ .

There is a unique way from  $U_B = \{\text{id}, \circlearrowleft_B, \circlearrowright_B\}$  to move  $F$  to  $F$ ,  $L$  or  $R$ .

We say the action of  $U_B$  is **regular**.

# Properties of the action on the tetrahedron



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$\circlearrowleft_L$  moves  $B$  to  $F$ ,

$\circlearrowright_L$  cancels that action

We see  $\circlearrowleft_L \circlearrowleft_B \circlearrowright_L = \circlearrowleft_F$

In general, we get  $\circlearrowleft_L U_B \circlearrowright_L = U_F$

We say  $U_B$  and  $U_F$  are **conjugate**.

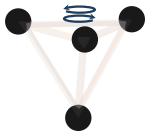
# What is a Moufang set?

A Moufang set is a collection of **points** with for each point  $x$  an action of a **root group**  $U_x$  on the points, such that

- 1 every  $U_x$  **fixes** the point  $x$ ;
- 2 every  $U_x$  acts **regularly** on the other points;
- 3 the root groups are all **conjugate**.



$$U_B = \{\text{id}, \circlearrowleft_B, \circlearrowright_B\}$$



$$\begin{aligned}\circlearrowleft_L U_B \circlearrowleft_L &= U_F, \\ \circlearrowright_B U_R \circlearrowright_B &= U_L \dots\end{aligned}$$

A **field** is a structure with at least

- 0
- 1

in which we can do

- addition
- subtraction
- multiplication
- division

as you are used to.

Rational numbers (fractions)

$$0 + 5 = 5 \qquad 1 \times \frac{3}{4} = \frac{3}{4}$$

$$2 - \frac{1}{2} = \frac{3}{2} \qquad 5 \div 7 = \frac{5}{7}$$

$$2 - 2 = 0 \qquad 3 \times \frac{1}{3} = 1$$

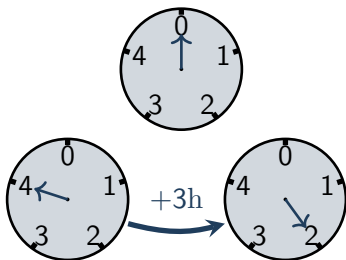
$$\frac{3}{2} + (5 - 2) \times \frac{4}{3} \div 8 = 2$$



# Modular arithmetic: a clock 5 hours

Numbers: 0, 1, 2, 3 en 4

Addition, subtraction and multiplication:  
subtract 5 or add 5, until you get 0,...,4  
 $4 + 3 \equiv 7 \equiv 2$        $2 - 4 \equiv -2 \equiv 3$



# Modular arithmetic: a clock 5 hours

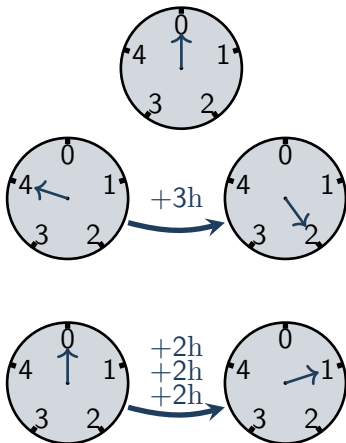
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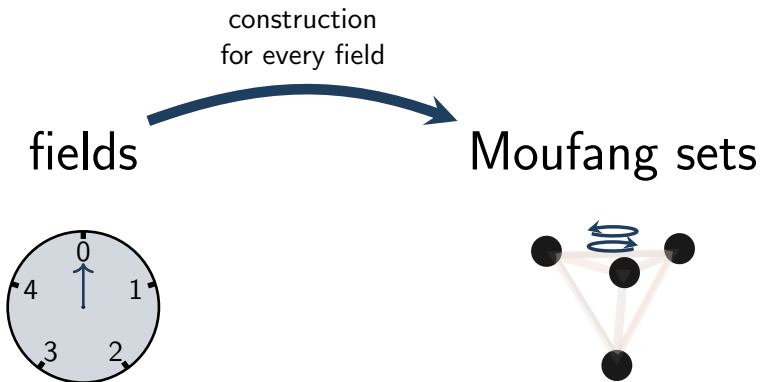
Division: find numbers which multiply to 1:

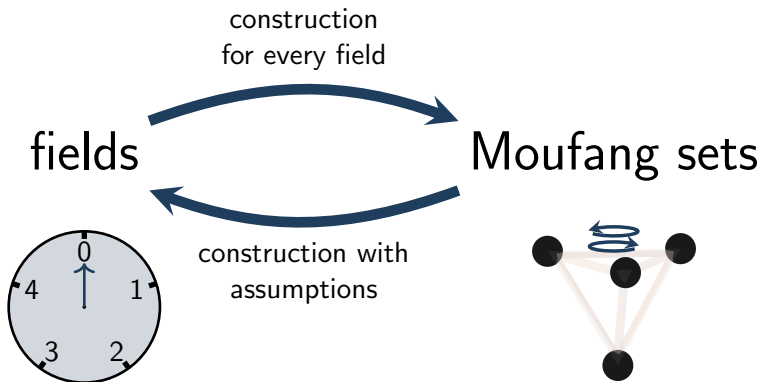
$$2 \times 3 \equiv 6 \equiv 1, \text{ so } 2 \equiv \frac{1}{3}$$

$$\implies 4 \div 3 \equiv 4 \times \frac{1}{3} \equiv 4 \times 2 \equiv 8 \equiv 3$$

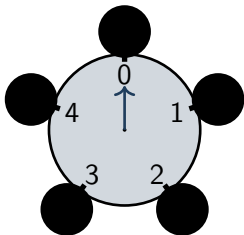


This is arithmetic **modulo 5** and is a **field**.

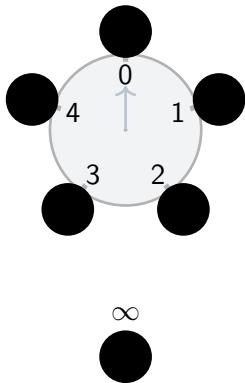




# From fields to Moufang sets



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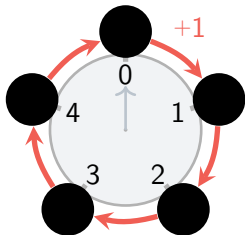
Points:

the field and one extra point  $\infty$

Root group:

$$U_\infty = \{+0, +1, +2, +3, +4\}$$

# From fields to Moufang sets



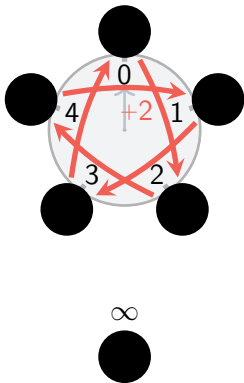
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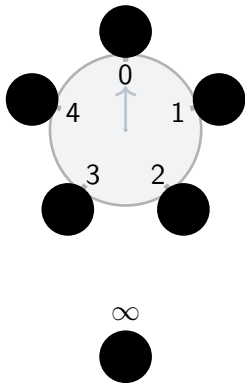
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Other root groups:

construct them using conjugation

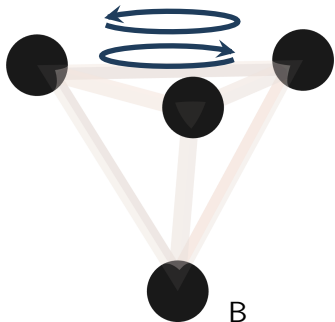
# From Moufang sets to fields

Take a root group:

$$U_B = \{\text{id}, \circlearrowleft_B, \circlearrowright_B\}$$

The elements become the numbers:

$$\text{id} \rightsquigarrow 0 \quad \circlearrowleft_B \rightsquigarrow 1 \quad \circlearrowright_B \rightsquigarrow 2$$



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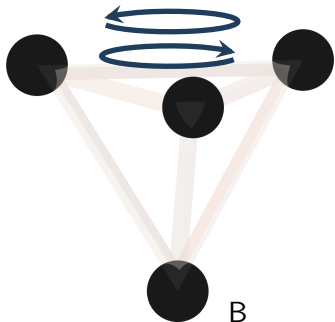
$$\text{id} \rightsquigarrow 0 \quad \circlearrowleft_B \rightsquigarrow 1 \quad \circlearrowright_B \rightsquigarrow 2$$

We find addition by composing the corresponding actions:

$$2 + 0 = ? \rightsquigarrow \circlearrowright_B \text{id} = \circlearrowright_B \rightsquigarrow 2 + 0 = 2$$

$$1 + 1 = ? \rightsquigarrow \circlearrowleft_B \circlearrowleft_B = \text{id} \rightsquigarrow 1 + 1 = 2$$

$$2 + 2 = ? \rightsquigarrow \circlearrowleft_B \circlearrowright_B = \text{id} \rightsquigarrow 2 + 2 = 1$$



# From Moufang sets to fields

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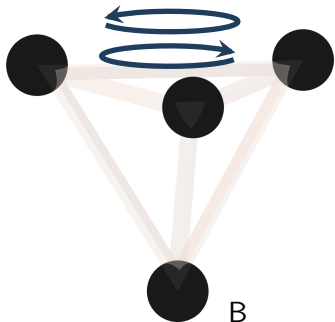
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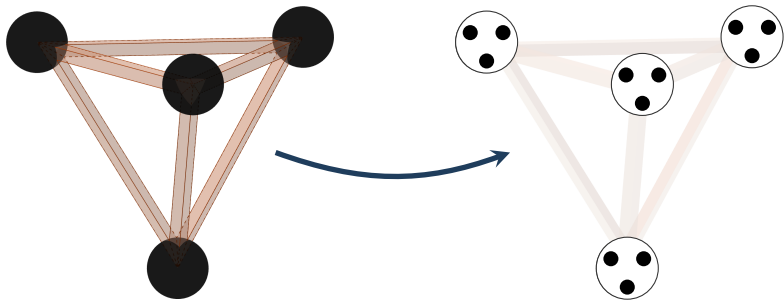
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$$2 + 2 = ? \rightsquigarrow \circlearrowright_B \circlearrowright_B = \circlearrowleft_B \rightsquigarrow 2 + 2 = 1$$

We find arithmetic **modulo 3**.





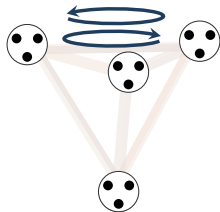
Points are **close together** or **far apart** from each other.

There is a **local structure**.

# Group actions preserving 'close' and 'far apart'

A group action on an object with a local structure **preserves** the local structure if

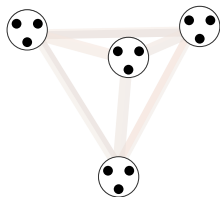
- 1 Points that are close together, **stay close together** after applying any action.
- 2 Points that are far apart, **stay far apart** after applying any action.



# What is a local Moufang set?

A local Moufang set is a collection of **points with a local structure**, with for every point  $x$  the action of a **root group  $U_x$**  preserving the local structure, such that

- 1 every  $U_x$  **fixes** the point  $x$ ;
- 2 every  $U_x$  acts **regularly** on the points that are **far apart from  $x$** ;
- 3 every  $U_x$  acts **regularly** on the **groups of points** except for that of  $x$ ;
- 4 the root groups are all **conjugate**.



# Arithmetic modulo 9: not a field, but a local ring

Numbers: 0, 1, 2, 3, 4, 5, 6, 7 en 8

Addition, subtraction and multiplication:  
as before (add or subtract 9)





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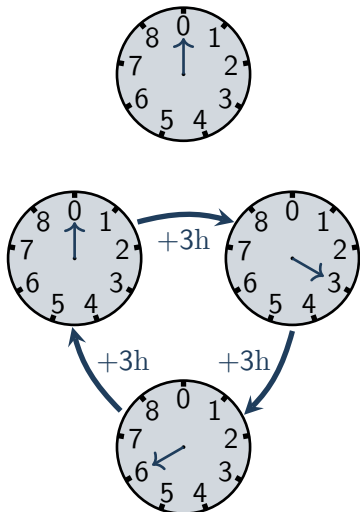
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To divide by 3:

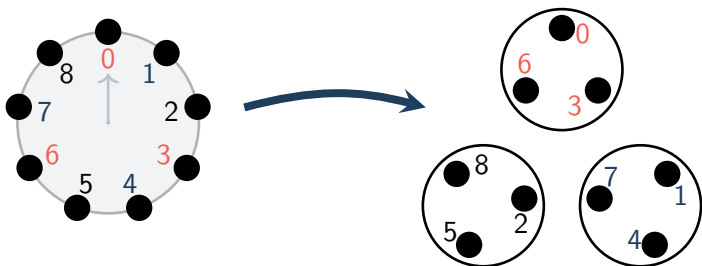
find a number such that  $3 \times ? \equiv 1$ ,  
but  $3 \times ?$  is always a multiple of 3!

Dividing by 3, 6 en 0 is impossible.

Arithmetic modulo 9 is not a field,  
but a local ring.

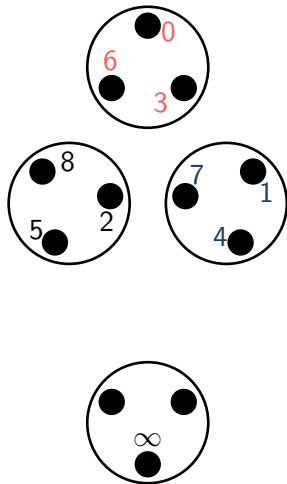


# Local structure of numbers modulo 9



Numbers are close together if their difference is 0, 3 or 6.

# From local rings to local Moufang sets



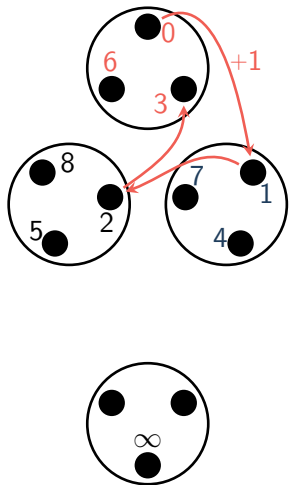
Points:

the local ring and three extra points

Root group:

$$U_\infty = \{+0, +1, +2, +3, \\ +4, +5, +6, +7, +8\}$$

# From local rings to local Moufang sets



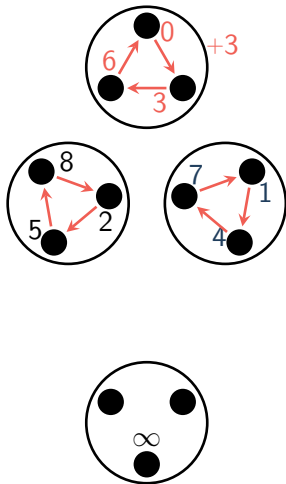
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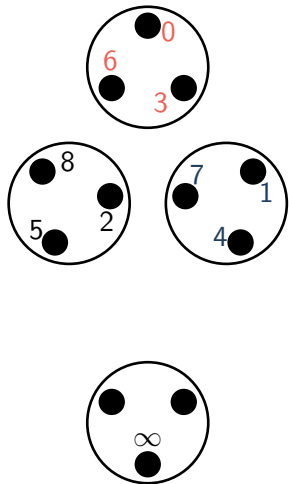
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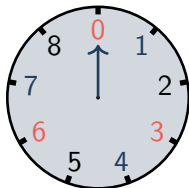
Other root groups:

construct them by conjugation

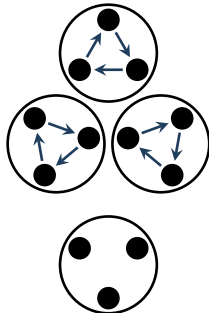
# Local rings and local Moufang sets: the connection

construction for  
all local rings

local rings



local Moufang sets



# Local rings and local Moufang sets: the connection

