

# Solving relative norm equations in abelian number fields

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# Solving norm equations

- 1 Relative norm equations and finite geometry
- 2 Abelian number fields and well-known algorithms
- 3 Gentry-Szydlo type algorithm for abelian fields
- 4 Implementation and results

# Circulant Hadamard matrices

$$H = \begin{pmatrix} h_0 & h_1 & h_2 & \cdots & h_{n-1} \\ h_{n-1} & h_0 & h_1 & \cdots & h_{n-2} \\ \vdots & \vdots & \vdots & \vdots & \vdots \\ h_1 & h_2 & h_3 & \cdots & h_0 \end{pmatrix}$$

with  $h_i \in \{\pm 1\}$ ,  $H \cdot H^T = n \cdot \text{id}$

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Let

$$\chi = \sum_{i=0}^{n-1} h_i \zeta_n^i.$$

Then

$$\chi \bar{\chi} = n$$

$$D \subseteq G \iff D = \sum_{g \in D} 1 \cdot \langle g \rangle \in \mathbb{Z}[G]$$

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$$\overline{D} = \sum_{g \in D} 1 \cdot \langle g^{-1} \rangle$$

$$\begin{aligned} D \text{ a } (v, k, \lambda)\text{-difference set} &\iff D\overline{D} = \sum_{g \in G \setminus \{1\}} \lambda \cdot \langle g \rangle + k \cdot \langle 1 \rangle \\ &= (k - \lambda) \cdot \langle 1 \rangle + \lambda \cdot G \end{aligned}$$

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$$\chi : G \rightarrow \{\zeta_v^i : i = 0, \dots, v-1\} \subseteq \mathbb{C}$$

$$\chi(D)\overline{\chi}(D) = k - \lambda = n$$

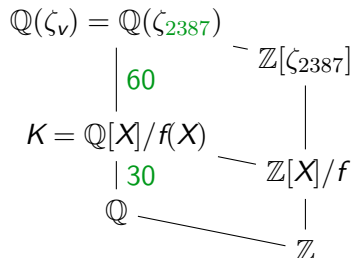
Cyclic case:

$$D \subseteq \{0, \dots, v-1\}, \quad \chi(D) = \sum_{i \in D} \zeta_v^i$$

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# (Abelian) number fields

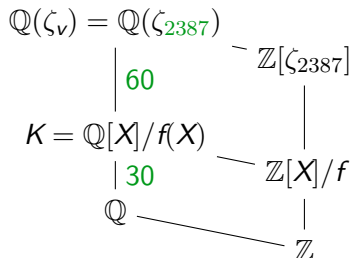


Ex.:  $f = \Phi_v(X)$

$\sigma : K \rightarrow \mathbb{C}, \quad X \mapsto \text{root of } f$

$\sigma_i : X \mapsto \zeta_v^i \text{ for } \gcd(v, i) = 1$

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Trace

$$\begin{aligned}
 \text{Tr} &: K \rightarrow \mathbb{Q} \\
 \alpha &\mapsto \sum_{\sigma} \sigma(\alpha)
 \end{aligned}$$

Positive definite bilinear form

$$\begin{aligned}
 T(\alpha, \beta) &= \text{Tr}(\alpha \cdot \overline{\beta}) \\
 T(\alpha, \alpha) &= \sum \sigma(\alpha) \overline{\sigma(\alpha)}
 \end{aligned}$$



$$\chi\bar{\chi} = n \quad \Rightarrow \quad \mathfrak{a}\bar{\mathfrak{a}} = (n) \text{ with } \mathfrak{a} = (\chi)$$

Ex.:

$$\begin{aligned} (n) &= \mathfrak{p}\bar{\mathfrak{p}}\mathfrak{q}\bar{\mathfrak{q}} \\ \Rightarrow \quad \mathfrak{a} &= \mathfrak{p}\mathfrak{q}; \quad \mathfrak{p}\bar{\mathfrak{q}}; \quad \bar{\mathfrak{p}}\mathfrak{q}; \quad \bar{\mathfrak{p}}\bar{\mathfrak{q}} \end{aligned}$$

Look for generator  $\chi$  of  $\mathfrak{p}\mathfrak{q}$  or  $\mathfrak{p}\bar{\mathfrak{q}}$ .

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Heuristic:  $\chi$  is “small”

LLL finds element with small  $T$ -norm in the lattice  $\mathfrak{a}$  of dimension  $\deg(K)$ .

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More advanced algorithm:

Compute **class group** and **generalised discrete logarithm** in it.  
**subexponential**

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Given  $a$  and  $n$  with  $a\bar{a} = (n)$ , output  $\chi$  s.t.  $\chi\bar{\chi} = n$  or failure.

- Gentry–Szydlo (2002)
  - ▶ algorithm for  $f = X^v - 1$
  - ▶ breaks lattice based cryptosystems in practice
- Lenstra–Silverberg (2014)
  - ▶ deterministic polynomial time complexity
- Kirchner (2016)
  - ▶ generalisation to CM number fields
  - ▶ claim of polynomial complexity doubtful
  - ▶ code not available
- E.–Schmidt (2017)
  - ▶ generalisation to abelian number fields
  - ▶ polynomial complexity very probable

Given  $\mathfrak{a}$  and  $w \in K$  with  $\mathfrak{a}\bar{\mathfrak{a}} = (w)$ , output  $\chi$  s.t.  $\chi\bar{\chi} = w$ .

First idea: Use adapted  $T$ -norm

$$T_w(x, y) = \text{Tr}(x\bar{y}/w) \in \mathbb{Z} \text{ for } x, y \in \mathfrak{a}$$

$$T_w(\chi, \chi) = \deg(K)$$

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$$T_w(\chi, \chi) = \deg(K)$$

Second (rough) idea:

Choose (totally split) large prime  $P$  and let  $e = P - 1$ .

Compute

$$\mathfrak{a}^e = (\chi^e) \text{ with } \mathfrak{a}^e \bar{\mathfrak{a}}^e = (w^e) \quad \text{and} \quad \chi^e \equiv 1 \pmod{P}$$

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“Ideal hopping” and frequent LLL reductions to compute

$$\delta = \chi^e \cdot \varepsilon \in K$$

with  $\varepsilon$  small and

$$\delta' = \delta \bmod P = \varepsilon \bmod P.$$

$$\chi^e = \delta(\text{lift}(\delta'))^{-1}$$

# Algorithm — Initialisation

$$e = \sum_{i=0}^r e^{(i)} 2^{r-i} = e_0 e_1 e_2 \dots e_{r-1} e_r$$
$$e_k = \sum_{i=0}^k e^{(i)} 2^{k-i} = \left\lfloor e / 2^{r-k} \right\rfloor = e_0 e_1 e_2 \dots e_{k-1} e_k$$

Invariants:

Initialisation  $k = 0$ :

$$a_k = (\chi_k)$$

$$w_k = \chi_k \bar{\chi}_k$$

$$\delta_k = \chi^{e_k} \bar{\chi}_k$$

$$\delta'_k = \delta_k \bmod P$$

$$a_0 = a$$

$$w_0 = w$$

$$\delta_0 = w$$

$$\delta'_k = w \bmod P$$

# Algorithm — Step $k - 1 \rightarrow k$ for $e^{(k)} = 0$

Square!

$$\mathbf{a}_{k-1} = (\chi_{k-1}), \mathbf{w}_{k-1} = \chi_{k-1} \bar{\chi}_{k-1}, \delta_{k-1} = \chi^{e_{k-1}} \bar{\chi}_{k-1}, \delta'_{k-1} = \delta_{k-1} \bmod P$$

$$\mathbf{b}_k = \mathbf{a}_{k-1}^2$$

$$\beta_k = \chi_{k-1}^2$$

$$u_k = \beta_k \bar{\beta}_k = w_{k-1}^2$$

$$\gamma_k = \text{small element in } \mathbf{b}_k \text{ w.r.t. } \text{Tr}(x\bar{y}/u_k) \quad \leftarrow \text{LLL}$$

$$\mathbf{a}_k = \overline{(\gamma_k) \mathbf{b}_k^{-1}}$$

$$\chi_k = \overline{\gamma_k \beta_k^{-1}}$$

$$w_k = (\gamma_k \bar{\gamma}_k) (\beta_k \bar{\beta}_k)^{-1} = \gamma_k \bar{\gamma}_k / u_k$$

$$\delta_k = \delta_{k-1}^2 w_{k-1}^{-2} \gamma_k \quad \leftarrow \text{in factored form!}$$

$$\delta'_k = (\delta'_{k-1})^2 w_{k-1}^{-2} \gamma_k \bmod P \in \mathbb{Z}/p\mathbb{Z}[X]$$

Algorithm — Step  $k - 1 \rightarrow k$  for  $e^{(k)} = 1$

Square — then multiply!

# Algorithm — The End

$$\psi = \chi^{P-1} = \delta_r(\text{lift}(\delta'_r))^{-1}$$

# Algorithm — The End

$$\psi = \chi^{P-1} = \delta_r(\text{lift}(\delta'_r))^{-1}$$

Choose second prime  $P'$ , compute

$$\psi' = \chi^{P'-1}$$

$$d = u(P-1) - v(P'-1)$$

$$\chi^d = \psi^u(\psi')^{-v}$$

and take a  $d$ -th root in  $K$ .

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# Implementation

- About 1100 lines in PARI/GP: <http://pari.math.u-bordeaux.fr/>
- It works!

```
? test_random()
```

```
P 630169, P' = P + 4774
```

```
Step 1
```

```
Time for G: 2.2
```

```
Time for LLL: 2.4
```

```
Small element: [-184, -104, -92, -148, -192, -182, -178, ...]~
```

```
Step 2
```

```
Double, norm 1
```

```
Step 3
```

```
Double, norm 1
```

```
...
```

```
delta 1
```

```
Mat([[ -184, -104, -92, -148, -192, -182, -178, ...]~, 4774])
```

```
Cumulated core time: 47
```



# TODO

- Find example where LLL does not succeed immediately.
- Larger examples, require lower running times
  - ▶ PARI/GP not optimised for abelian fields
  - ▶ integral basis takes ages
  - ▶ use embedding into  $\mathbb{Q}(\zeta)$  of degree 1800?
  - ▶ but then computation of multiplication tensor too costly...
  - ▶ work with polynomials, lazy reduction and do everything by hand!
- Prove polynomial complexity.
- Apply to finite geometry setting!